Jan Tomsa - X3D (VRML)

Written by Administrator Friday, 10 October 2008 12:38

After long searching of the right VRML plugin I'm using Flux Player to view 3D scenes. Sadly it runs only under Windows.
My creations:
Moebius Battle
MultiDiary3D - very early version of a database oriented system that uses dynamic construction of the 3D scene for its user interface. It was heavily inspired by the project SkyBoard (www.dzana.sk).
Used technologies: X3D, ECMAScript, PHP
Related links:
http://www.web3d.org/x3d/ http://www.web3d.org/x3d/content/examples/Vrml2.0Sourcebook/